YoussufRadi

Computer Engineer (Undergrad)

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Git(Open Source Contribution)
github.com/YoussufRadi

Programming
Java ★★★★☆
JavaScript ★★★★☆
HTML/CSS ★★★☆☆
C/C++ ★★★☆☆
Prolog ★★★☆☆
SQL ★★★☆☆
Verilog ★★★☆☆
Haskell ★★☆☆☆
Python ★★☆☆☆
Assembly ★★☆☆☆
PHP ★★☆☆☆
Matlab ★☆☆☆☆
Bash ★☆☆☆☆

Design
Photoshop ★★★☆☆
Premiere ★★★☆☆
Illustrator ★★☆☆☆
Aftereffects ★★☆☆☆

Languages
Arabic ★★★★☆
English ★★★★☆
German ★★☆☆☆
French ★☆☆☆☆

Academic Experience

Feb/12 — Jun/13 **Teacher assistant**   Manaret al Farouk, Cairo, Egypt
ICT and Math teacher assistant. Conducting sessions and correcting exams.

Non-Academic Experience

Nov/14 — Now **Bdaya-GUC Charity Club**   GUC, Cairo, Egypt
Joined Bdaya-GUC Active Working Group for 2 years in the discover program rotating on different job roles periodically.

Nov/13 — Now **AYB-GUC Charity Club**   GUC, Cairo, Egypt
Joined AYB-GUC Active Working Group for 3 years working as a Media member and Micro projects member.

Nov/13 — Jun/2015 **MOIC-GUC Charity Club**   GUC, Cairo, Egypt
Joined MOIC-GUC Active Working Group for 2 years working as a Media member then becoming an Upper board member as a Vice head.

Jan/12 — June/13 **Sawa3d Team**   Manaret al Farouk, Cairo, Egypt
Co-founder in a school team called "Sawa3d" which aimed at empowering other students and improving their intellectual skills.

Education

2013 — Now **Undergrad in Computer Engineering**   German University(GUC), Egypt
Faculty: Media Engineering and Technology.
Current GPA: "0.95(Highest Honours)".

2011 — 2013 **IGCSE Graduate**   Manaret Al Farouk, Cairo, Egypt
IGCSE High School, Graduating with Highest Honors.
Main subjects: Math, Physics, Computer Science, Accounting, Chemistry.

Projects Done

Airline website   6th Semester
Simulating a website for an Airline Company allowing user to search, pick and reserve a Flight and view,change his seat for a reserved flight. Implementing all the views and back-end using MEAN stack.

SQL Gamers Website   5th Semester
Implementing a SQL database that stores interactions between users as well as allowing interactions between members and available games.

TCP Chat Application   5th Semester
A Client-Server App. developed using Java Socket programming. Routing messages through servers to allow a user to send messages to others.

Yougi-OH Game   4th Semester
A Java Object-Oriented programming Game made to simulate the real card game developing it from scratch.Implementing a robust back-end and an interactive GUI for the game.

You can check many other projects on my provided Github account.